Brief Explanation of software you want to build:

Ginder is a web application where gamers can meet other gamers and get to know them. Ginder will suggest profiles based on users’ interests and will be available on all modern browsers.

In conclusion: Ginder is basically Tinder, for gamers!

Why is it exciting?

One of the biggest issues currently in the gaming community is finding others that share your gaming passions. This tool will quickly connect users to other gamers similar interests so that they can continue playing their favourite games.

Why this software? Why now?

The video game industry is booming! There has been a significant rise in the number of gamers. As gamers grow older and older, it may become a challenge to find others to play with. Some gamers may not have time to search for potential friends to play with. Ginder will not only help its users find fellow gamers, but will also save them time.

Why is it better than the competition?

Ginder will be a free service, gamers won’t have to pay to meet other people. Furthermore, Ginder will have a unique algorithm that pairs gamers with each other based on characteristics such as: previously played games, favourite genres or skill levels. Ginder will be active in communicating with the community on how to improve our service.

Target Audience: Although Ginder will cater to the needs of gamers of all ages, its primary target will be gamers of the age of 13 and above.

Technology used: Angular will be used to make the web application. To store data, we will use